	Tie Breakers										
Win Costa											
	1. Head to head										
Tie = 3pts	2. Fewest goals a	allowed (tournar	ment)								
Loss = 0pts	3. Goal Differential (tournament)										
Goal = 1pt up to 3pts max 4. Goals Scored (tournament)											
Shutout = 1pt	5. Fewest goals allowed (reg season)										
1	6. Goal Differenti	ial (reg season)									
	7. Goals Scored	(reg season)									
1	8. Regular season wins										
Rules											
- Each team will play 2 games ea	ach between Fric	day & Saturday.									
- Match-ups were determined ba			s High seeds	nlav high seeds	lower seeds n	av lower seeds	We do this to	aive the lower s	eeds a chance	to play for a me	dal on Sunday
- The top 2 teams in each division			9	play high boods				give the level c		to play for a me	
- The next 2 teams in each division play for 3rd place on Sunday.											
	. ,	,		winner (see she	otout rulos bofl	244)					
- If any game on Sunday ends in a tie there will be a shootout to determine the winner (see shootout rules beflow).											
- All games will consist of (4) 12min qtrs, 2 min between qtrs, 4min halftime.											
- All teams must check in at the check in table 15min before gametime for equipment check All teams must leave the field immediately after the game so the next game can start on time.											
- Yellow cards carry over from g	ů.	, ,		ie player will be	ejected from that	at game and the	e next game.				
- If a player receives a yellow card they must exit the game for a min of 3 min.											
- Subs are not allowed on a red card and the team must play down a player.											
- Every player must play a minimum of 50% per SAY rules, no exceptions.											-
- If a team is forced to play down											
- If a goalie has possession of the	ne ball (at least o	ne hand on the	ball trapped on	the ground or a	another body pa	rt) the ball cann	ot be kicked by	the offensive p	layer.		
- If a player is protecting their fac	ce or groin area a	and the ball stril	kes their hand/a	arm area play sh	nall continue reg	ardless of field	position.				
Shootout Rules											
- A goalie must be assigned per team prior to the shootout and the goalie is not allowed to attempt a shot.											
- Each team will be allowed 5 shots by 5 different players and each team will alternate.											
- A coin flip (or rock, paper, sciss	sors) will determi	ine which team	shoots first.								
				delines or behin	-1 (-14) - 1-1						